

Realiteit_van_het_virtuele_01

2001: A Space Odyssey - The Dawn of Man



In den beginne ...

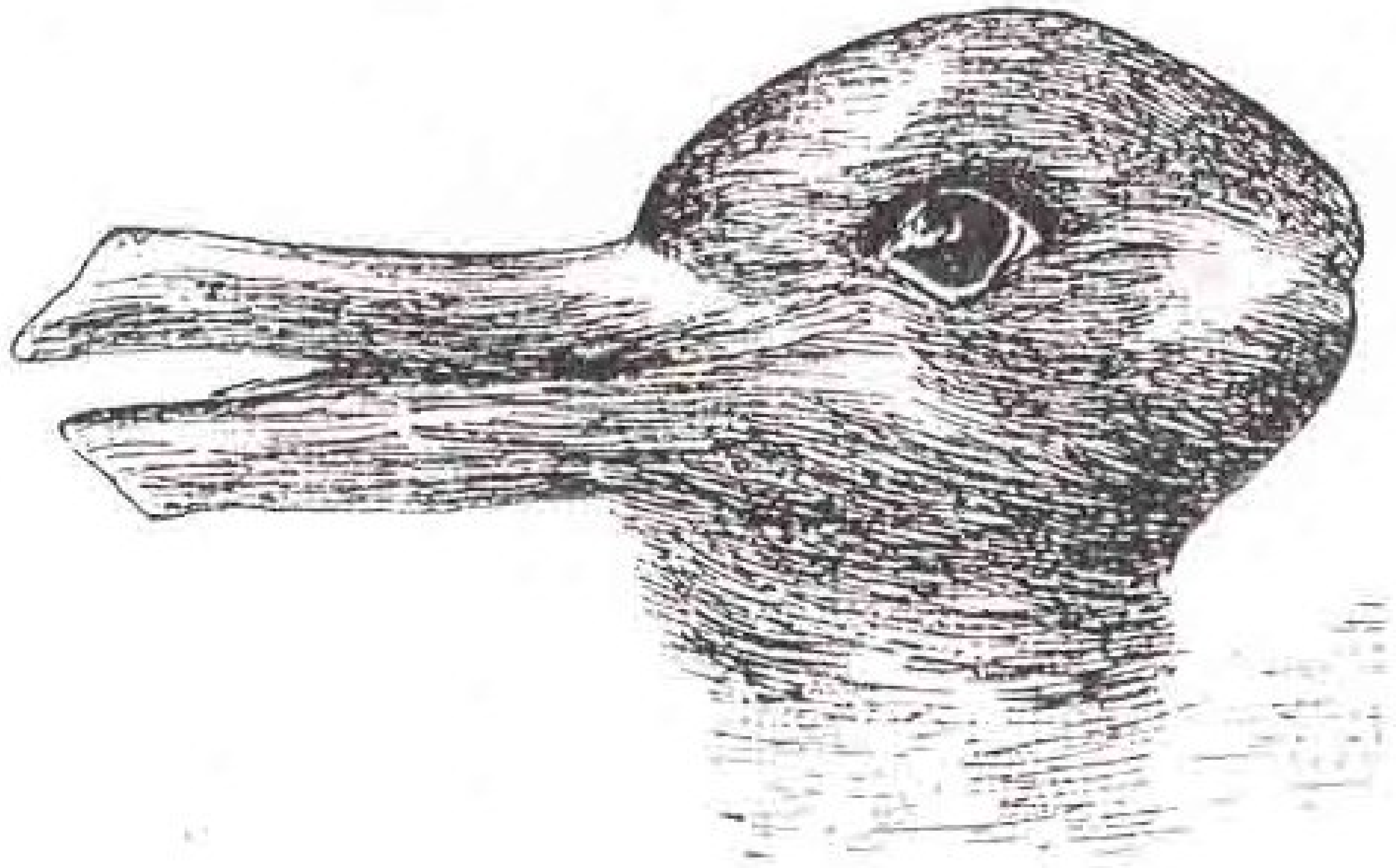
Dawn of Man

Arthur C. Clarke & Stanley Kubrick



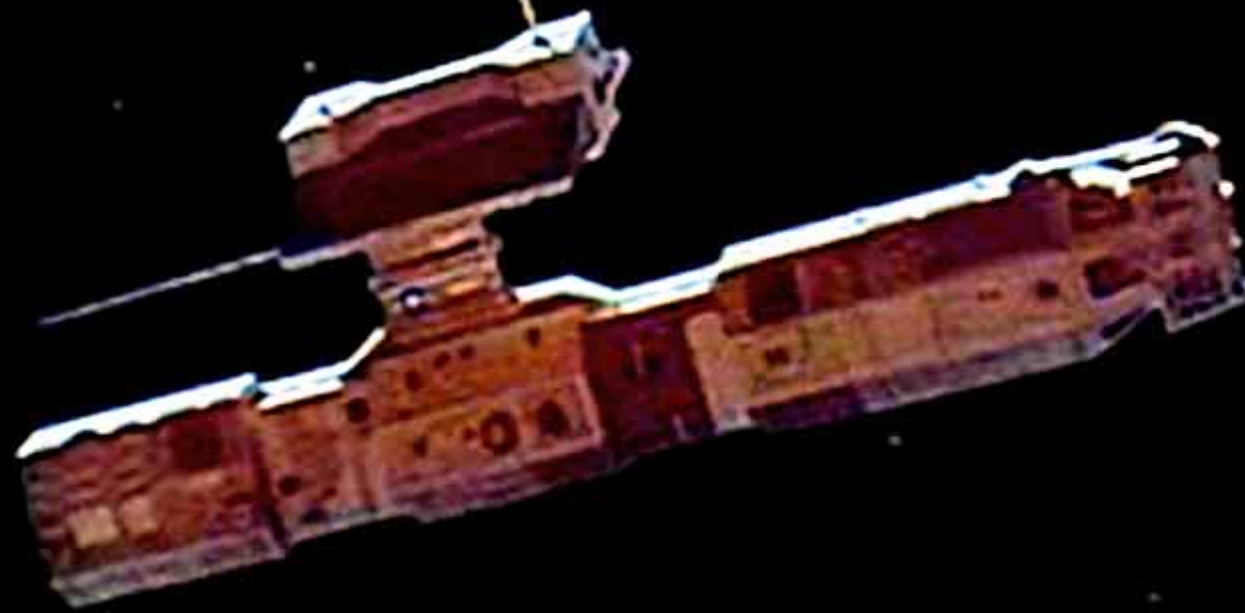
source: 2001: Stanley Kubrick - A Space Odyssey - The Dawn of Man (Art History, 2015)

In den beginne ...





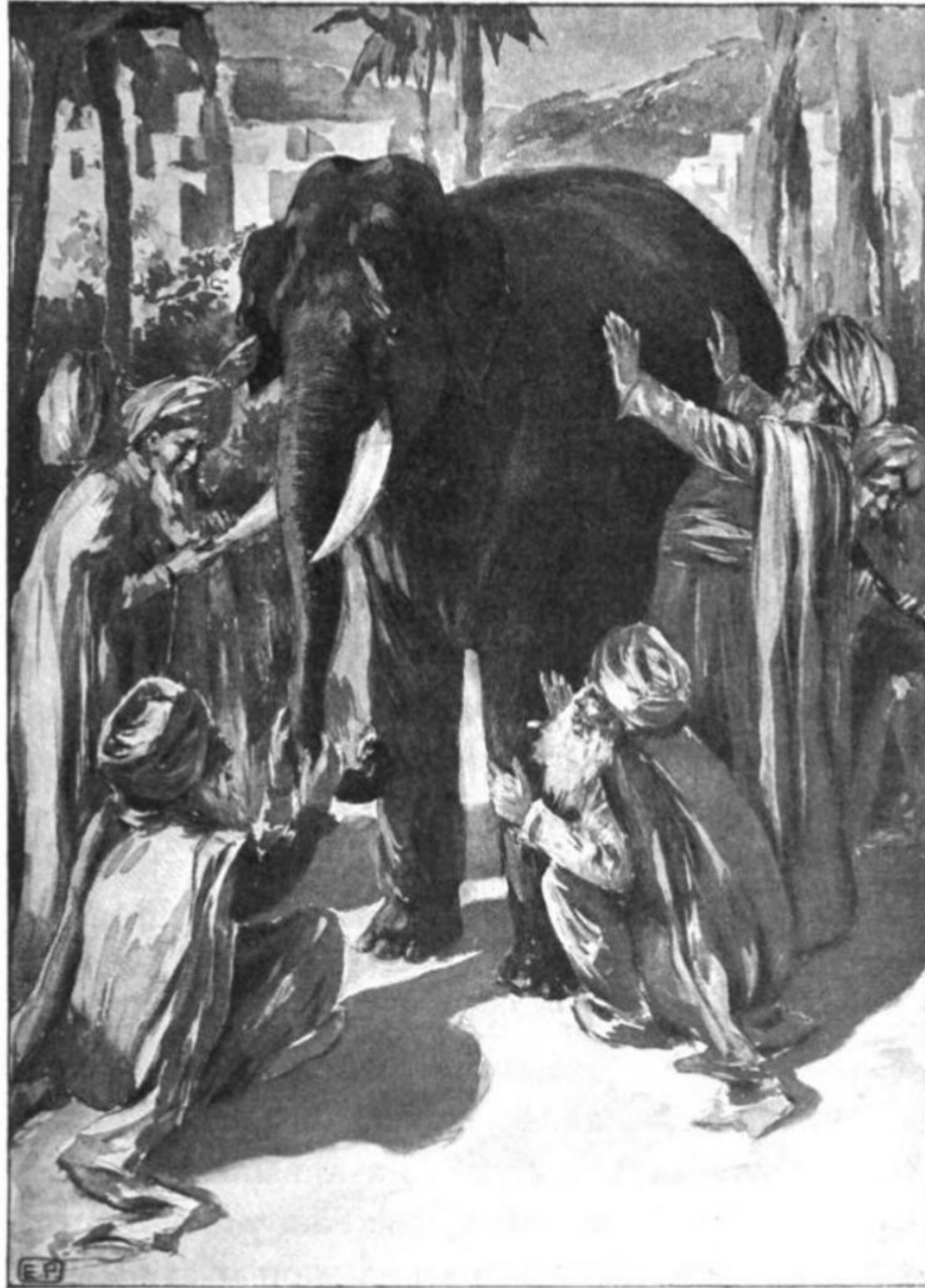
Thomas Kuhn Paradigm shift

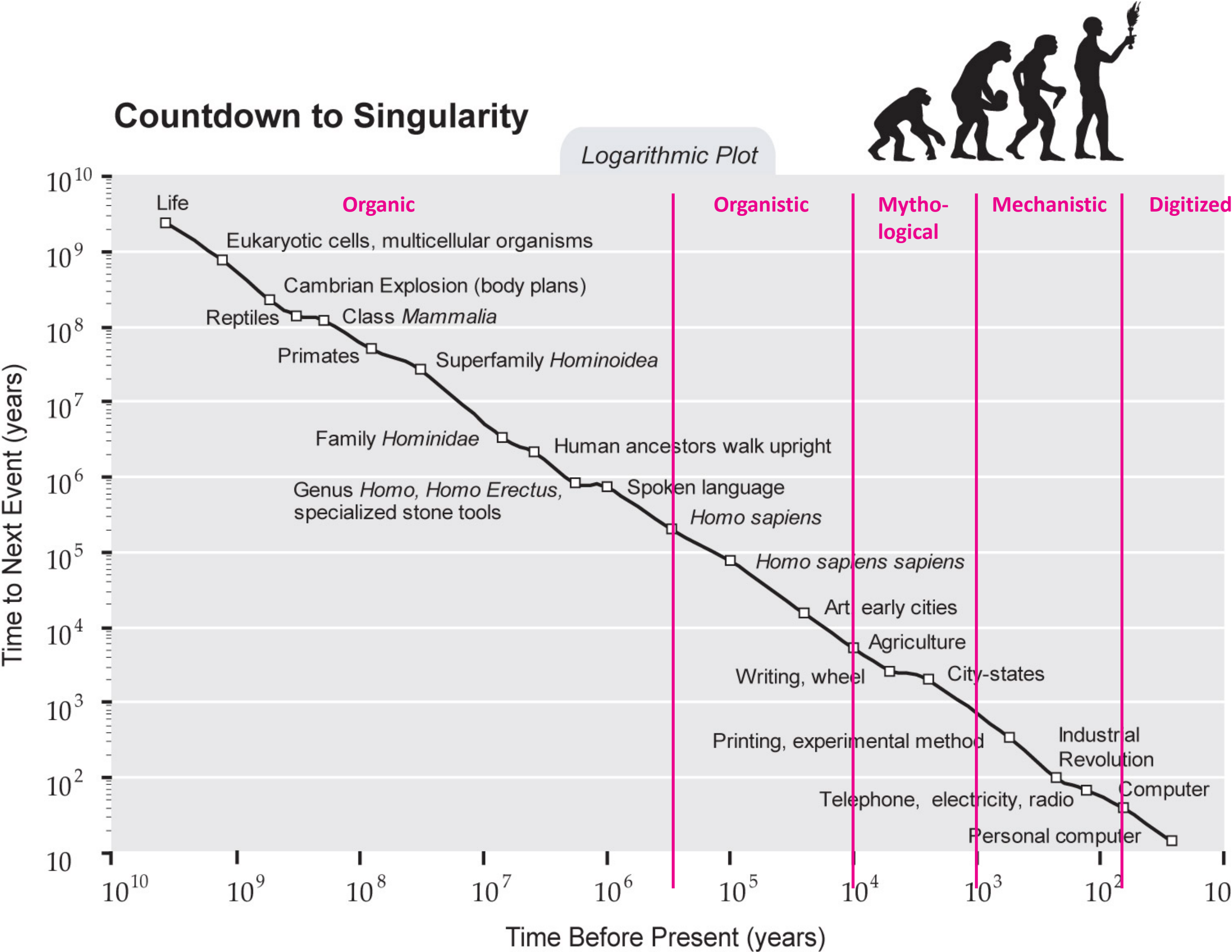


The 4,000,000-year cut

“How is it possible that we can create a future that collectively no one wants? It partly comes from us being unable to see the larger systems we’re embedded in and partly has to do with this developmental history of 10,000 years of war, conquest, and empire building that has only really reached saturation at the planetary scale within the last 50 to 100 years.”

Joe Brewer - Change Strategist / Complexity Researcher / Cognitive Scientist / Evangelist for the Field of Culture Design (KOSMOS LIVE podcast, 2017)





Welcome to the machine

Reality

Technology

Humanity

Culture and Cultural Evolution



TEDxUCL



11:16 / 18:18



The origins of technology

Mark Thomas

Welke randvoorwaarden zijn belangrijk voor technologische bloei?

The origins of technology

Mark Thomas

Een pleidooi voor C.I. i.p.v. A.I.?

Referentielijst

Volgens volgorde van slides

- Art History (2015). 2001: A Space Odyssey - The Dawn of Man. Geraadpleegd op 20 oktober 2018 via <https://www.youtube.com/watch?v=ypEaGQb6dJk&t=1s>
- KOSMOS LIVE Podcast (2017). Joe Brewer on Cultural Design and Midwifing a New Era. Geraadpleegd op 20 oktober 2018 via <https://www.kosmosjournal.org/news/kosmos-live-podcast-joe-brewer-on-cultural-design-and-midwifing-a-new-era/>
- TEDx Talks (2016). The Origins of Technology | Mark Thomas | TEDxUCL. Geraadpleegd op 20 oktober 2018 via https://www.youtube.com/watch?v=jxMh_3ooFyM

To be continued